Using Root for Evaluating LAT Performance

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NOTE: examples given here are just examples. Don't use these as documentation of any selections!

First, some history and observations

- I decided to use ROOT to do the analysis for the AO response (someone needed to try it out). This was a significant time investment. Operate on tuples.
- ROOT is enormously powerful w/ good documentation and a large and growing user base.
- ROOT is a toolkit, NOT an analysis platform. We must still make a user platform!
- ROOT sometimes handles errors badly (or sometimes doesn't even tell you!)

My Modes of Using of ROOT and Related Utilities

- interactive quick look at data, tryout ideas
- captured analysis
- full analysis

Interactive Mode

Macro for setup root [0] .x setupb.c

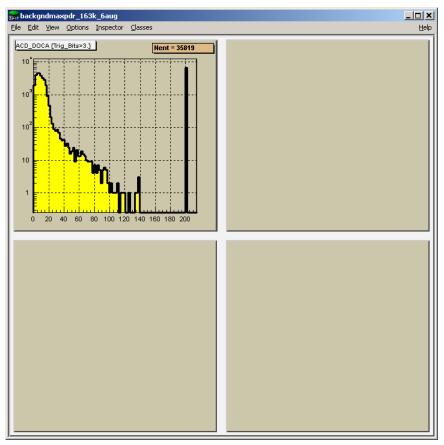
//

```
//setup the canvas and read in the file
TCanvas *c1 = new TCanvas("c1", "backgndmaxpdr_163k_6aug",680,0,720,720);
c1->Divide(2,2,.01,.01,21); // create 4 pads
                                                                                                                  😹 backgndmaxpdr_163k_6aug
                                                     File Edit Wew Options Inspector Classes
// grab the file
f1 = new TFile("backgndmaxpdr 163k 6aug.root");
TTree *t1=(TTree*)f1->Get("PDR/t1");
// Change default style for the statistics box
gStyle->SetStatW(0.30);
qStyle->SetStatH(0.20);
gStyle->SetStatColor(42);
gStyle->SetOptStat(10);
t1->SetLineWidth(4);
                            (Is there a ready-
t1->SetMarkerStyle(4);
t1->SetMarkerSize(0.5);
                            made way to
t1->SetMarkerColor(4);
                            title the canvas
t1->SetFillColor(5);
                            with the
//
                            filename??)
c1 1->cd();
c1 1->SetGrid();
c1 2->SetGrid();
c1 3->SetGrid();
                       Note the
c1 4->SetGrid();
                       subdirectory!!
c1 1->SetLogy();
c1 2->SetLogy();
c1 3->SetLogy();
c1 4->SetLogy();
//c1 1->SetLogx();
//c1 2->SetLogx();
//c1 3->SetLogx();
//c1 4->SetLogx();
c1->Update();
```

Interactive Mode (2)

Plots using TTree->Draw() with cuts, eg.,

t1->Draw("ACD_DOCA","Trig_Bits>3.");



Hint: move around pads in two ways:

- 1) center-click with mouse
- 2) command line, e.g.,

can drag out pads to make larger/smaller/reposition

Interactive Mode (3)

- This gets cumbersome quickly, as the number of cuts grows. Also, BEWARE, there is some undefined limit to the length of the command line - it never fails outright, it just gets flaky!
- Two approaches: (1) another setup file to define cuts, or (2) eventlists

Exmaple: Define Cuts File (.x defcuts.c)

Then, give the command

```
t1->Draw("ACD_DOCA",L1T&&L1V&&L2T);
```

Note that you can mix selections, such as

```
t1->Draw("ACD DOCA", "(Trig Bits&8)&&!(Trig Bits&4)"&&L1T&&L2T&&L1V);
```

BUT the opposite order doesn't work for some reason!

Also, the command character limit seems to apply to TCuts as well, so beware.

Using Event Lists

 Tell ROOT only to use a subset of the events. Speeds processing, and reduces typing.

All additional Draw commands will display only the subset of events that are in the eventlist sastifying these cuts.

Captured Analysis

 It soon becomes important to capture the selections and plot sequences into a macro. Place all the interactive commands into macros to make well-defined sets of plots that can be saved in a logbook with the macro. WOULD BE NICE TO HAVE A MATHCAD- or HIPPO-STYLE "LIVING DOCUMENT" to capture the analysis and the rationale. This document would integrate the macros and the resulting plots.

Full Analysis

- The final stage is a full analysis, using TTree->MakeClass();
 This produces a .h and .c file with useful methods such as
 Loop. More sophisticated analyses can be done here,
 including branches and detailed numerical calculations that
 are not appropriate for command-line type formats.
- BEWARE: you have to edit the .h file produced by MakeClass to point into our PDR/t1 subdirectory. Also, beware that eventlists defined on the command line are NOT operative in these classes because the .h reads in the ROOT tuple file fresh. And REALLY BEWARE: unlike with macros, you can't just reuse these classes on other ROOT tuple files. The .h file explicitly opens the ROOT file used to make the class. You can start a new analysis session with a different ROOT file on the command line, load the class you made, and when you run the loop you'll be operating on the first ROOT file! No warning, no hint, no nothing! Once understood, it makes sense, but...

Example: Event Selections

```
#define genlist2 cxx
#include "genlist2.h"
#include "TH2.h"
#include "TStvle.h"
                                                                     This produces a list of run
#include "TCanvas.h"
void genlist2::Loop()
                                                                     and event numbers for
   In a Root session, you can do:
                                                                     events that satisfy the
      Root > .L genlist2.C
      Root > genlist2 t
                                                                     selections I send this list
      Root > t.GetEntry(12); // Fill t data members with entry number 12
      Root > t.Show();
                          // Show values of entry 12
                                                                     to Karl, who has a script
//
      Root > t.Show(16);
                          // Read and show values of entry 16
      Root > t.Loop();
                          // Loop on all entries
                                                                     that automatically extracts
                                                                     these events from the irfs.
      This is the loop skeleton
       To read only selected branches, Insert statements like:
                                                                     Critical for analysis of the
// METHOD1:
     fChain->SetBranchStatus("*",0); // disable all branches
                                                                     50M event files - can
     fChain->SetBranchStatus("branchname",1); // activate branchname
// METHOD2: replace line
                                                                     examine these in the single-
     fChain->GetEntry(i); // read all branches
//by b branchname->GetEntry(i); //read only this branch
                                                                     event displays.
  if (fChain == 0) return;
  Int t nentries = Int t(fChain->GetEntries());
  Int t imax=1000;
  Int t nbytes = 0, nb = 0, iout = 0;
  printf("Run Number Event ID\n");
  for (Int t jentry=0; (jentry<nentries&&iout<imax);jentry++) {</pre>
     Int t ientry = LoadTree(jentry); //in case of a TChain, ientry is the entry number in the current file
     nb = fChain->GetEntry(jentry);    nbytes += nb;
     if (iout<imax&&genlist2::Trig Bits>3.&&((genlist2::ACD DOCA>25.&&genlist2::TKR No Tracks>0.&&((genlist2::ntothit-
     genlist2::nhitsiderow3-genlist2::nhitsiderow2)<3.)) | (genlist2::Trig Bits&16))) {</pre>
                           %i \n",genlist2::Run Number,genlist2::Event ID);
      iout++;
                                                    Note how to access tuple variables
  printf("Total number of events: %i\n",iout);
```